1
00:00:08,570 --> 00:00:04,130
is the offset reflection as you can see

2
00:00:11,299 --> 00:00:08,580
as I move the camera it moves exactly in

3
00:00:13,669 --> 00:00:11,309
line with the Sun as you're expected for

4
00:00:17,120 --> 00:00:13,679
the specs in the sky however if I rotate

5
00:00:22,429 --> 00:00:17,130
the camera you will see the offset

6
00:00:24,109 --> 00:00:22,439
reflection moved in the opposite way to

7
00:00:27,230 --> 00:00:24,119
the rest of the scenery because it's